Training of Trainers "Power up your training with Generative AI"

4–11 November 2025, Gyumri, Armenia

The Center for Innovation and Development INOS participated in the international training course "Power up your training with Generative AI", organized by the International Youth Work Trainers Guild under the Erasmus+ programme, approved by the German National Agency. The event took place from 4th to 11th November 2025 in Gyumri, Armenia. The training brought together youth work trainers and educators from across Europe and neighboring countries to strengthen their digital and AI-related competencies and explore ethical, practical, and innovative applications of Artificial Intelligence (AI) in the youth work and training sectors.

The training aimed to:

- Equip participants with skills to critically evaluate and apply AI tools in training contexts.
- Increase competencies in designing AI-based mini projects that enhance youth learning processes.
- Foster understanding of ethical and responsible AI use within youth work.
- Support networking and international cooperation among trainers in the field of youth work.

The representative from *Center for Innovation and Development INOS* took part in all sessions and contributed to discussions, reflections, and collaborative exercises. Her participation reflected the organization's ongoing commitment to integrating AI technologies, digital literacy, and innovation into educational and training frameworks in the Western Balkans region.

The training programme consisted of a mix of interactive sessions, workshops, peer learning, and project work, guided by experienced trainers Laimonas Ragauskas and Gvantsa Mezvrishvili. The six-day Training of Trainers "Power up your training with Generative AI" unfolded through a well-structured and dynamic programme that gradually built participants' knowledge, skills, and confidence in using AI tools within the youth work context.

The opening day focused on introductions and community building among participants. The trainers facilitated interactive sessions for getting to know each other and exploring expectations, experiences, and motivations related to AI in training. A general overview of the training objectives and methodology was presented, followed by group discussions to identify participants' specific needs and potential contributions. The day concluded with a reflection session, allowing everyone to capture first impressions and set personal learning goals.

The second day introduced the fundamentals of Generative AI, encouraging participants to critically examine common myths and truths surrounding AI technologies. Through guided discussions and demonstrations, the trainers provided insights into AI prompting techniques and practical ways of interacting with AI tools. In the afternoon, participants explored a range of applications designed to support trainers, such as text generation, translation, and data analysis platforms.

On the third day, the focus shifted toward creative AI tools for trainers. Participants explored platforms supporting visual, photo, and video generation, as well as multimodal AI applications that combine text, image, and sound. As part of the programme, participants also visited the TUMO Center for Creative Technologies in Gyumri, an innovative educational hub that empowers young people to develop skills in technology and design. The center offers free, self-directed learning experiences in areas such as animation, game development, web design, robotics, music, and film. The visit to TUMO allowed participants to observe how non-formal education and digital creativity can be effectively combined to inspire youth innovation. This experience provided valuable insights into how similar educational approaches and environments can be replicated or adapted in other contexts to support digital skill development among young people.

Day four provided participants with hands-on practice using agentic or custom AI tools. The sessions encouraged participants to define the goals and functions of their own "AI training assistants" and experiment with different tools to match their specific educational contexts. Later in the day, participants selected their preferred tools and began the production phase of their mini-projects. Trainers facilitated progress checks and provided mentoring to ensure all participants could advance toward their practical outputs.

The fifth day was dedicated to production time and peer exchange. Participants finalized their mini-projects, which showcased how generative AI could be applied to enhance learning, training delivery, and communication. The showcasing session allowed each participant or team to present their outcomes and receive constructive feedback. The day concluded with a structured debriefing session, where participants reflected on their learning process, challenges faced, and lessons learned from practical implementation.

The final day focused on ethical considerations and the broader implications of using AI in training. Participants discussed potential risks, responsible use principles, and strategies to promote ethical digital practices. The sessions also encouraged networking and collaborative planning for future cooperation among participants. The programme concluded with an evaluation session, capturing participants' feedback, and a closing reflection on personal and professional development achieved throughout the week.

Participation in the training strengthened the INOS representative's capacity to:

- Integrate Generative AI tools (text, image, video, and data) into non-formal education and training design.

- Apply AI prompting strategies to enhance creativity, engagement, and accessibility in youth education.

- Critically assess the ethical implications of AI use and promote responsible and inclusive digital practices.

- Collaborate internationally with trainers, forming a network for future AI-supported educational initiatives.

Through this training, INOS gained valuable insights and competencies to further its mission of promoting innovation, digital transformation, and capacity building in education and youth development.
The knowledge acquired will be integrated into upcoming INOS initiatives, particularly:

- Designing AI-enhanced workshops and training modules for youth workers and educators.

- Promoting awareness about ethical AI practices in local and regional contexts.

- Strengthening international partnerships in the field of digital education and youth innovation.